

LIS008866642B2

(12) United States Patent

Ron et al.

(10) Patent No.: US 8,866,642 B2 (45) Date of Patent: Oct. 21, 2014

(54) UNIQUELY IDENTIFIABLE KEYS FOR ELECTRONIC KEYBOARDS

(75) Inventors: **Uri Ron**, Tel Aviv (IL); **Eyal Bychkov**,

Hod Hasharon (IL); Itay Sherman, Hod

Hasharon (IL)

(73) Assignee: Google Inc., Mountain View, CA (US)

(*) Notice: Subject to any disclaimer, the term of this

patent is extended or adjusted under 35

U.S.C. 154(b) by 1255 days.

(21) Appl. No.: 11/986,637

(22) Filed: Nov. 23, 2007

(65) Prior Publication Data

US 2009/0135030 A1 May 28, 2009

(51) Int. Cl. H03K 17/94 (2006.01) H03M 11/00 (2006.01) G06F 3/02 (2006.01) G09G 5/00 (2006.01) H03M 11/24 (2006.01)

(52) U.S. Cl.

(58) Field of Classification Search

USPC715/866; 345/168, 172; 341/22–33, 341/153; 400/100, 472, 477, 479, 479.1, 400/479.2; 200/5 R, 5 A, 502, 509–517, 281, 200/262–270; 340/1.1–16.1, 407.1–407.2; 380/52

See application file for complete search history.

(56) References Cited

U.S. PATENT DOCUMENTS

4,412,209	Α		10/1983	Frame et al.	
4,725,816	Α		2/1988	Petterson	
4,872,008	Α		10/1989	Ohtsuka et al.	
4,918,634	Α	*	4/1990	Nishimori	708/142

5,057,836	A *	10/1991	Inaba 341/26
5,983,116	A *	11/1999	Nash et al 455/575.1
6,184,805	В1	2/2001	Uggmark
6,243,595	B1	6/2001	Lee et al.
6,853,306	B1	2/2005	Nitschke et al.
6,987,466	B1	1/2006	Welch et al.
7,026,973	B2	4/2006	Chu
7,256,768	B2 *	8/2007	Bathiche 345/168
7,688,230	B2*	3/2010	DiFatta et al 341/22
7,782,230	B2*	8/2010	Olodort et al 345/168
2002/0063690	A1*	5/2002	Chung et al 345/168
2002/0154038	A1*	10/2002	Houston 341/22
2006/0007160	A1*	1/2006	Lutnick et al 345/168

OTHER PUBLICATIONS

Dribin, D., Keyboard Matrix Help, 1999-2000.

AVR243: Matrix Keyboard Decoder, Atmel Corporation, 2532A-AVR-01/03, 2003; http://www.atmel.com/dyn/resources/prod_documents/doc2532.pdf.

(Continued)

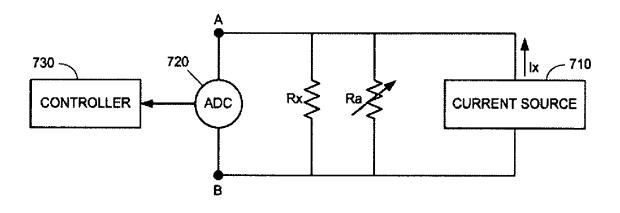
Primary Examiner — Mohammad Ghayour
Assistant Examiner — Jerold Murphy

(74) Attorney, Agent, or Firm — Soquel Group LLC

(57) ABSTRACT

An electronic keyboard including a plurality of keys arranged as a matrix, each key including a plunger, and a conductive element on the bottom of the plunger, the conductive element having a characteristic resistance, an electronic circuit having an input current source, and mounted on a surface beneath the plurality of keys such that when a key is pressed its conductive element closes a switch in the circuit, an analog-to-digital convertor for converting an output voltage of the circuit to a digital signal, and a controller for determining from the digital signal when a key is pressed, and for identifying the key that is pressed.

34 Claims, 10 Drawing Sheets



(56) **References Cited**

OTHER PUBLICATIONS

Krumsick, T., KeyTweak Web Page; http://webpages.charter.net/

Vidakovic, M. and Milisajevic, I., Keyboard Layout Manager; http:// www.klm32.com/.

The Microsoft Keyboard Layout Creator; http://www.microsoft.

com/globaldev/tools/msklc.mspx.

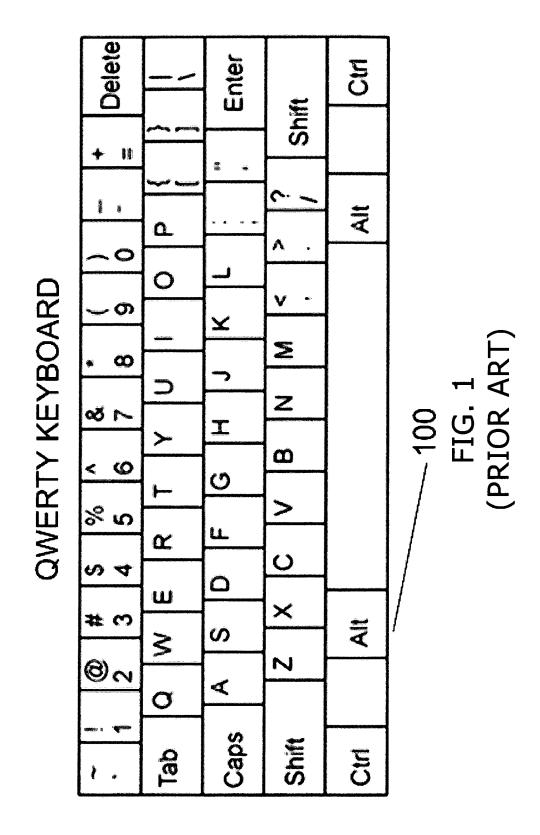
KbdEdit—The Best Keyboard Layout Editor for Windows XP, 2003, Vista and x64; http://www.kbdedit.com/.

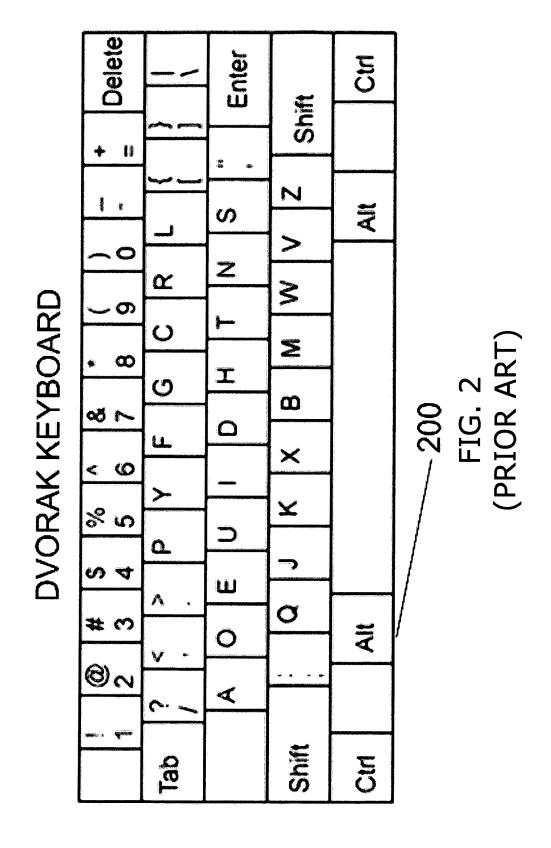
Optimus Maximujs Keyboard, Art Lebedev Studio; http://www.

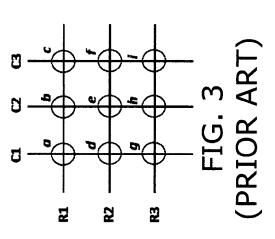
artlebedev.com/everything/optimus/.

ERGODEX, DX1 Input System; http://ergodex.com/content12.php.

* cited by examiner









ANY KEY

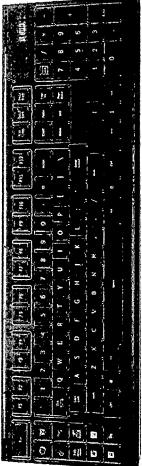
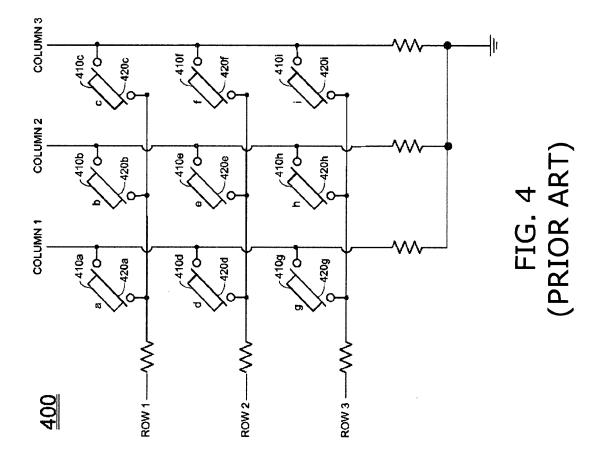
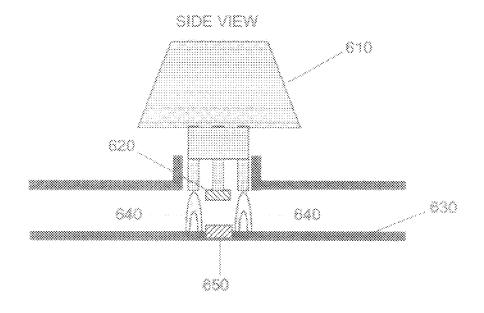
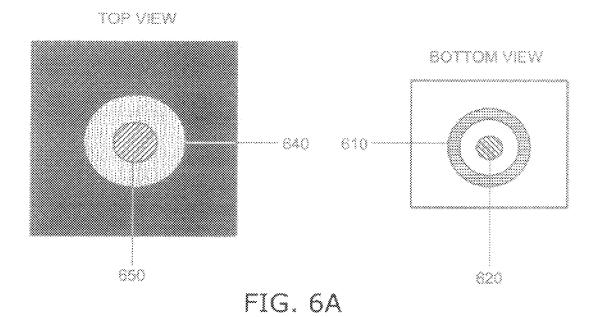
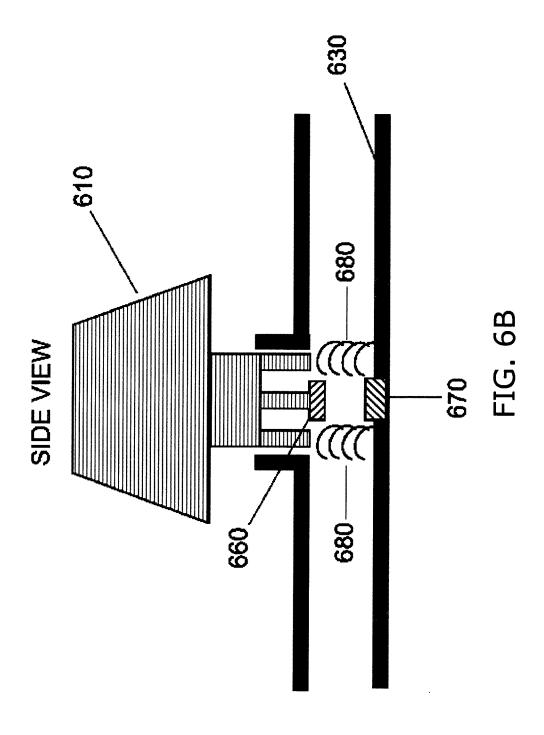


FIG. 5 (PRIOR ART)









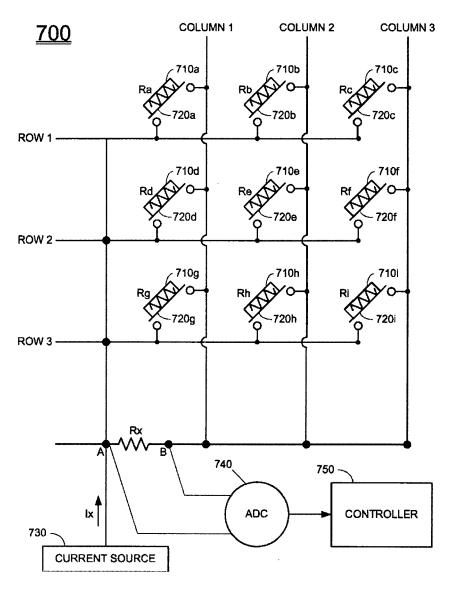


FIG. 7

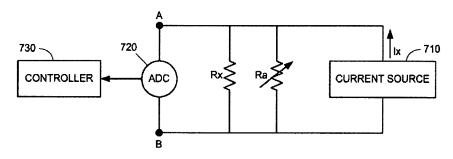
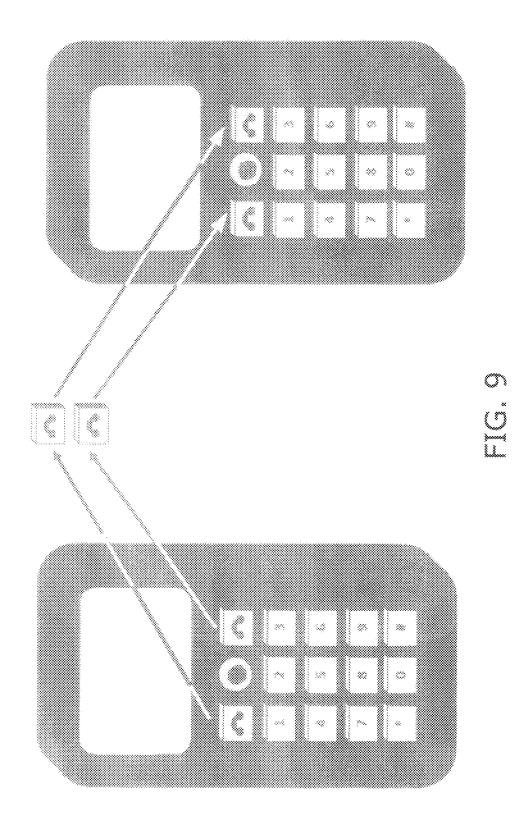


FIG. 8



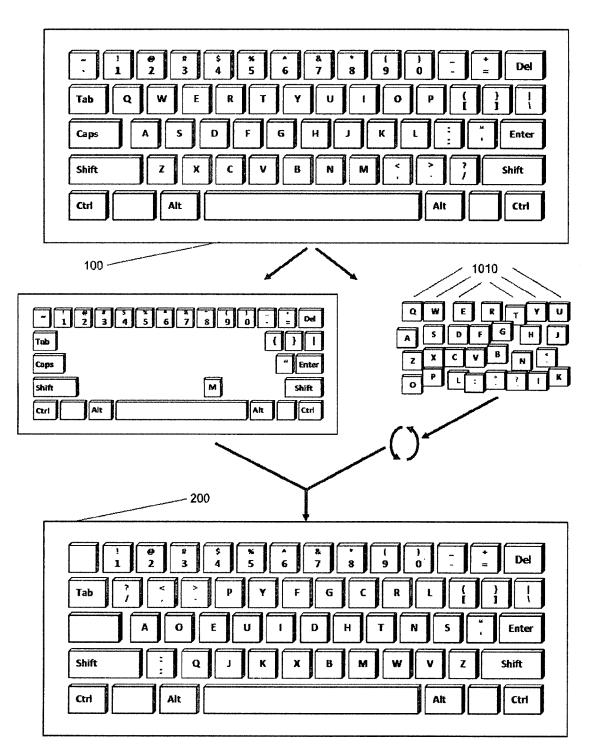


FIG. 10

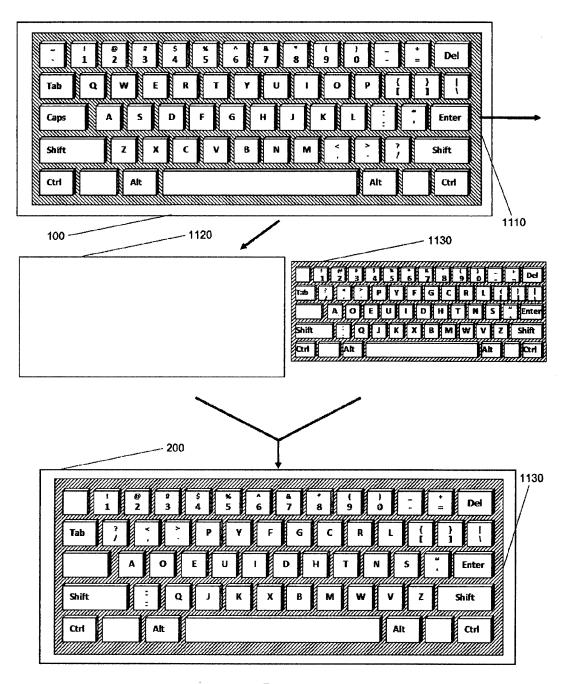


FIG. 11

UNIQUELY IDENTIFIABLE KEYS FOR ELECTRONIC KEYBOARDS

FIELD OF THE INVENTION

The field of the present invention is electronic keyboards.

BACKGROUND OF THE INVENTION

A user interface (UI) is the means through which people interact with a machine, device, computer program or other complex tool, referred to generally as the "system". The UI provides the capability of entering user input, corresponding to the way a user manipulates the system, and produces output, enabling the system to exhibit the effect of the user's manipulation. In computer science and human-computer interaction, input generally refers to control sequences such as keystrokes with a computer keyboard, movements of a computer mouse, and touch-screen selections. Output generally refers to graphical, textual and auditory information that 20 the system presents to the user.

The electronic keyboard is the most common of all UI input devices. Physically, keyboards are arrangements of buttons, or keycaps. Keycaps generally have characters engraved or printed on them. Generally, a key press produces a single 25 written symbol. Some symbols may require pressing and/or holding two or more keys simultaneously or in succession; and some keys do not produce a symbol, but instead affect operation of the system or of the keyboard itself.

Electronic keyboards are included in computer systems 30 that range from personal computers and laptop computers, which have large keyboards, to mobile computers, which have small keyboards. Large keyboards can accommodate many keys that are large enough to be easily pressed by fingers. Small keyboards use reduced size keys, or a reduced 35 number of keys, or closer packing of keys, to meet the size constraints of the keyboards.

Another type of electronic keyboard in use today is the virtual laser keyboard. The laser keyboard uses a projector to project an image of a full size keyboard into a surface. Sensors 40 in the projector identify key presses, and relay corresponding signals to the system.

Electronic keyboards are modeled in part after the type-writer. There are several keyboard symbol layouts in use today. Different keyboard layouts arise when people require 45 easy access to different sets of symbols. Such layouts include layouts for different languages, and specialized layouts for calculators, for accounting applications and for computer programming.

Keyboards generally include between 80 and 110 keys, 50 including typing keys, numeric keypad, function keys and control keys.

Reference is now made to FIG. 1, which is a prior art diagram of a QWERTY keyboard 100. The QWERTY keyboard was designed for mechanical typewriters, and is named 55 for the first six letter keys in its layout. Letters were attached to freely-moving levers, and jamming would result if commonly-used letters were positioned too close to one another. With the advent of modern electronics, jamming of levers is no longer an issue. Nevertheless, QWERTY keyboards had 60 been a de facto standard for decades prior to the advent of electronic keyboards, and the QWERTY layout was adopted for electronic keyboards because of its familiarity.

Reference is now made to FIG. 2, which is a prior art diagram of a DVORAK keyboard 200. The DVORAK keyboard layout positions vowels on the left side of the keyboard and the most common consonants on the right side. Most

2

commonly user letters are positioned along the home row, which is the main row where the fingers are placed when one begins typing. The DVORAK keyboard was patented by A. Dvorak et al. in U.S. Pat. No. 2,040,248, as an alternative to the QWERTY keyboard. It is not in widespread use today. Other keyboard layouts include ABCDE, XPeRT, QWERTZ and AZERTY, each named for the first letters in its layout.

An electronic keyboard generally has its own processor, and circuitry that conveys information to and from the processor. A large portion of the circuitry comprises a keyboard matrix. A keyboard matrix is a grid of circuits beneath the keys. In most keyboards, with the exception of capacitive models described below, a circuit is broken at a point below each key. When a key is depressed, the key presses upon a switch, thereby completing a broken circuit and allowing a small amount of current to flow through. The mechanical action of the switch causes some vibration, referred to as "bounce", which the processor filters out. When a key is pressed and held down, the processor recognizes this as the equivalent of repeated key presses.

When the processor finds that a circuit is closed, the processor maps the location of the closed circuitry within the keyboard matrix to a character, using a character map stored in read-only memory. A character map is a look-up table, which informs the processor of the position of each key in the keyboard matrix, and what each keystroke or combination of keystrokes represents. E.g., the character map informs the processor that pressing the "a" key by itself corresponds to a lower case "a", and the pressing the "shift" key and the "a" key together corresponds to an upper case "A".

Reference is now made to FIG. 3, which is a prior art diagram of a keyboard matrix. The keyboard matrix of FIG. 3 is organized as a matrix of push buttons, connected with row and column wires. For purposes of clarification, FIG. 3 shows only a 3×3 keyboard matrix. A key press connects the key's row wire with the key's column wire. E.g., when the "a" key is pressed, column wire C1 is connected to row wire R1.

Keyboard matrices may be scanned in several ways. U.S. Pat. No. 4,725,816 to Petterson describes a keyboard scanner that detects which key of a keyboard matrix is pressed. When a key is pressed, a unique DC voltage is generated. An analog-to-digital convertor converts the voltage to a digital signal, which is analyzed to identify the key. Ambiguity is avoided by choosing resistors which, when coupled together with a current source, generate unique voltages.

Reference is now made to FIG. 4, which is a prior art diagram of a circuit 400 for a keyboard matrix that encodes key presses by means of voltages. Shown in FIG. 4 are individual keys 410a, 410b, ..., 410i. The bottoms of the keys have respective metal strips 420a, 420b, ..., 420i. When a key is pressed, its metal strip is depressed, and the strip comes in contact with two terminals and closes a branch of circuit 400. Thus metal strips 420a, 420b, ..., 420i serve as open switches that close when their keys are pressed.

When only single keys are pressed, a fast scanning method for circuit 400 is to first select all row lines and read the column results, and then select all column lines and read the row results. The returned row and column results are encoded into a unique scan-code for the specific key pressed. When multiple keys may be pressed simultaneously, the row lines are scanned separately in sequence, reading the column result for each row, in order to determine all keys that are pressed.

In various situations it is of great advantage to customize an electronic keyboard. For example, operating systems must customize keyboards that support multiple languages. Such multi-lingual keyboards generally have two symbols engraved or printed on each keycap, which enable a user to

know which symbol is processed when the keyboard is used in each of the languages. Electronic keyboards may be customized (i) by customizing the functions that keys activate, and (ii) by customizing the layout of the keys within the keyboard matrix.

Customizing the functions that keys activate involves using custom character maps, overriding the default character map for the keyboard, so that the processor interprets key presses differently. Customizing key functions is useful for typing in a language that uses letters without English equivalents, on an 10 English keyboard. Customizing key functions is also useful for accessibility settings that change keyboard behavior to adapt to disabilities. Customizing key functions may be used, for example, to convert a QWERTY keyboard to a DVORAK keyboard.

For systems such as GNU/Linux, which run on an X11 operating system, customization of key functions may be performed using xmodmap. For Windows systems, software is available for customization of key functions, such as KeyTweak developed by Travis Krumsick, Keyboard Layout 20 Manager developed by M. Vidakovic and I. Milijasevic of the Slovak Republic, Keyboard Layout Creator developed by Microsoft Corporation of Redmond, Wash., and KbdEdit developed by Ivica Nikolic of Dublin, Ireland.

Customizing the layout of the keys involves changing loca-25 tions of keys. The DX1 Input System, developed by Ergodex, Inc. of Mountain View, Calif., includes 25 numbered keys that can be rearranged at will.

Another approach to customizing the layout of the keys is illustrated in FIG. 5, which is a prior art diagram of a keyboard 30 having a customizable layout by means of small touch screens on each key. The keyboard shown in FIG. 5 is an Optimus Maximus keyboard developed by Art Lebedev Design Studios. The Optimus Maximus keyboard is a full-size 113-key keyboard with color organic light-emitting diodes (OLEDs) 35 matrix that encodes key presses by means of voltages; on each key. Each key of the Optimus Maximus keyboard has a touch screen of dimensions 10.1 mm×10.1 mm and of 48×48 pixel resolution, which enable customizing the display, and thus the virtual location and function, of each key.

It will thus be appreciated by those skilled in the art that 40 customization of electronic keyboards is complicated and requires character re-mapping software which assigns new identities to original keys. Moreover, when keys are re-mapped to new identities, the appearances of the keys are generally not altered, which makes it difficult for a user to 45 know what the new identities of the keys are. The identity of a key depends on its position within the keyboard matrix.

There is thus a need for keyboards that are simple to customize, without requiring character re-mapping.

SUMMARY OF THE DESCRIPTION

Aspects of the present invention relate to an electronic keyboard with uniquely identifiable keys. Prior art keyboards include circuitry for uniquely identifying grid points within a 55 keyboard matrix. In distinction, the present invention takes an approach of uniquely identifying keys. Each key is constructed with a conductive element having a characteristic electrical resistance. The "a" key, for example, has a different resistance than the "b" key, the "c" key, and any of the other 60 keys. As a result, regardless of where the "a" key is positioned within the keyboard matrix, the keyboard recognizes it as the "a" key.

Using the present invention, keyboard layouts can be changed at will with complete flexibility, without having to 65 change the appearances of the keys and without having to re-map characters to keyboard locations. Using the present

invention, special purpose keys can be easily constructed and identified. Moreover, special purpose keypad plates can be constructed, and swapped in and out of keyboards.

Applications of the present invention include multi-lingual keyboards, and customization of keyboard layouts for people that are disabled, for calculators, and for specialized applications such as accounting applications and computer program-

The present invention applies to large keyboards, such as computer and laptop keyboards, and to small keyboards, such as keypads on mobile phones, PDAs, cameras, media players, and other consumer electronics devices.

There is thus provided in accordance with an embodiment of the present invention an electronic keyboard including a plurality of keys arranged as a matrix, each key including a plunger, and a conductive element on the bottom of the plunger, the conductive element having a characteristic resistance, an electronic circuit having an input current source, and mounted on a surface beneath the plurality of keys such that when a key is pressed its conductive element closes a switch in the circuit, an analog-to-digital convertor for converting an output voltage of the circuit to a digital signal, and a controller for determining from the digital signal when a key is pressed, and for identifying the key that is pressed.

BRIEF DESCRIPTION OF THE DRAWINGS

The present invention will be more fully understood and appreciated from the following detailed description, taken in conjunction with the drawings in which:

FIG. 1 is a prior art diagram of a QWERTY keyboard;

FIG. 2 is a prior art diagram of a DVORAK keyboard;

FIG. 3 is a prior art diagram of a keyboard matrix;

FIG. 4 is a prior art diagram of a circuit for a keyboard

FIG. 5 is a prior art diagram of a keyboard having a customizable layout by means of small touch screens on each

FIG. 6A is a set of three simplified cross-sectional diagrams of a keypad and a keyboard surface with a rubber dome, in accordance with an embodiment of the present invention;

FIG. 6B is a simplified cross-sectional diagram of a keypad and a keyboard surface with springs, in accordance with an embodiment of the present invention;

FIG. 7 is a diagram of an electrical circuit for connecting keypads of a keyboard, in accordance with an embodiment of the present invention;

FIG. 8 is a simplified diagram of an electrical circuit when a keypad is depressed, in accordance with an embodiment of 50 the present invention;

FIG. 9 is an illustration of rearranging keypads on a mobile phone, in accordance with an embodiment of the present

FIG. 10 is an illustration of rearranging keypads of a keyboard, in accordance with an embodiment of the present invention; and

FIG. 11 is an illustration of swappable keypad plates, in accordance with an embodiment of the present invention.

DETAILED DESCRIPTION

Aspects of the present invention relate to an electronic keyboard with keys that can be rearranged at will, without having to change the appearances of the keys and without requiring re-mapping of characters to locations within a keyboard matrix. The keys themselves include conductive elements with distinct resistances, and the keyboard includes

special electronic circuitry that enables unambiguous identification of keys when they are pressed. The circuitry is constructed so that each key acts as a switch and, when pressed, closes a branch of the circuitry with its conductive element. When more than one key is pressed, their resistances combine 5 in parallel.

În distinction from prior art keyboards, which employ electrical circuits to identify locations within a keyboard matrix, the present invention uses an approach of uniquely identifying keys, regardless of where they are positioned within the keyboard matrix. I.e., the present invention provides identities to keys instead of identities to locations, and, as such, when a key is pressed the present invention is able to identify which pad is depressed, and its location within the keyboard matrix. Whereas prior art keyboards use elements attached to a keyboard surface for closing circuits, the present invention uses instead elements attached to key caps.

Reference is now made FIG. 6A, which is a set of three simplified cross-sectional diagrams of a keypad and a keyboard surface with a rubber dome, in accordance with an 20 embodiment of the present invention. Shown in FIG. 6A is a key 610 including a conductive element 620, which is a hard carbon. Key 610 is mounted above a keyboard surface 630. Keyboard surface 630 includes a circular rubber dome 640. When key 610 is pressed, a plunger on the bottom of key 610 25 pushes down against dome 640, and the hard carbon element 620 presses against a carbon element 650. As long as key 610 is held down, carbon element 620 completes a circuit. When key 610 is released, rubber dome 640 springs back to its original shape, forcing the key back to its rest position. Rub- 30 ber dome keyboards are generally inexpensive, have good tactile response, and are resistant to spills and corrosion because of the rubber layer covering the keyboard matrix.

FIG. 6A also shows a top view of keyboard surface 630, and a bottom view of key 610. When key 610 is pressed, these 35 two surfaces come into contact with one another.

In accordance with an embodiment of the present invention, carbon element 620 is built so as to have a unique characteristic resistance associated specifically with key 610. The resistance of carbon element 620 may be adjusted by 40 adjusting the physical dimensions or material composition of element 620, or alternatively by inserting small resistors into element 620.

Reference is now made to FIG. 6B, which is a simplified cross-sectional diagram of a keypad and a keyboard surface 45 with springs, in accordance with an embodiment of the present invention. In FIG. 6B, key 610 includes metallic elements 660 and 670 instead of carbon elements 620 and 650, and keyboard surface 630 uses springs 680 instead of rubber dome 640, for forcing key 610 back to its rest position 50 when key 610 is released. Alternatively, a spongy foam may be used instead of springs to force key 610 back to its rest position.

The present invention employs keys that include conductive elements with characteristic resistances, at the bottoms of 55 the key plungers. In this regard, reference is now made to FIG. 7, which is a diagram of an electrical circuit 700 for connecting keys of a keyboard, in accordance with an embodiment of the present invention. Shown in FIG. 7 are individual keys $710a, 710b, \ldots, 710i$. The bottoms of the keys have respective conductive elements $720a, 720b, \ldots, 720i$, with respective resistances R_a, R_b, \ldots, R_i . When a key is pressed, its conductive element is depressed, and the element comes in contact with two terminals and closes a branch of circuit 700. Thus conductive elements $720a, 720b, \ldots, 720i$ serve as open 65 switches that close when their keys are pressed. Circuit 700 also includes a branch with two nodes, A and B, which are

6

connected by a segment with a shunting resistor, R_x ; and an input current source 730, with current, I_x , at node A.

Keys 710a, 710b, ..., 710i are arranged in a grid of rows and columns. The topology of circuit 700 is such that when a switch is closed, a new path is formed between nodes A and B. Thus, if switch 720a is closed, then a path is formed beginning at node A, moving upwards to ROW 1, then moving rightwards and through switch 720a, then moving downwards along COLUMN 1, and finally leftwards to node B. The total resistance along this path from A to B is R_a . There are then two parallel paths between A and B; namely, the branch having resistance R_a , and the newly formed path having resistance R_a . The two resistances combine in parallel.

Reference is now made to FIG. **8**, which is a simplified diagram of circuit **700** when a keypad is depressed, in accordance with an embodiment of the present invention. The simplified circuit in FIG. **8** is equivalent to circuit **700** when switch **720**a is closed. As shown in FIG. **8**, there are two parallel paths connecting nodes A and B; one with resistance R_x and the other with resistance R_a . The voltage drop from A to B is thus given by

$$V_{AB} = I_x \frac{R_a R_x}{R_a + R_x}.$$
 (1)

If the shunting resistance, R_{x} , is much larger than the switch resistances, R_{a} , R_{b} , ..., R_{t} , then the branch between A to B is effectively open-circuited, and the voltage drop between A and B is then approximately

$$V_{AB} = I_{x}R_{x}. \tag{2}$$

Referring back to FIG. 7, an analog to digital convertor (ADC) **740** converts the analog voltage V_{AB} to a digital signal. The digital signal is then transmitted to a controller **750**, which determines whether a key is being pressed and, if so, which key is pressed, based on the digital signal received from ADC **740**.

Typical values for I_x are on the order of 1 mA or less, and typical values for V_{AB} are on the order of 1 V or less.

In accordance with an embodiment of the present invention, the resistances R_a , R_b , ..., R_i are chosen so that the corresponding voltage drops V_{AB} , as determined by EQ. 2, are digitized by ADC **740** to different signal values. The signal values then uniquely determine the keys.

Signal discrimination of ACD 740 is given by

$$Q = \frac{E_{FSR}}{2M},\tag{3}$$

where Q is the resolution in volts/step, E_{FSR} is the full-scale voltage range of ADC **740**, and M is the resolution in bits of ADC **740**. For example, if ADC **640** has a resolution of 12 bits and a full-scale voltage range of 5V, then Q=1.22 mV. Thus, if the resistances R_a , R_b , . . . , R_i are chosen so that the corresponding voltage drops V_{AB} , as determined by EQ. 2, all differ by at least 1.22 mV, then the digital signal input to controller **750** will suffice to discriminate among the keys.

Furthermore, it will be appreciated from the topology of circuit **700** that if a combination of keys are depressed, then their switches close to form parallel paths connecting nodes A and B. For example, if the keys for "a" and "b" are simultaneously depressed, then two new paths are formed between A and B; one path via the switch **720**a and another path via

switch **720***b*. The resulting voltage drop V_{AB} , between nodes A and B, corresponds to that of the parallel-combined resistance of R_a with R_b , namely

$$V_{AB} = I_x \frac{R_a R_x}{R_a + R_x}.$$
(4)

As above, EQ. 4 is based on the assumption that the shunting resistance R_x is much larger than any of the resistances R_a , R_b, \ldots, R_i , and can thus be ignored.

Therefore if the resistances R_a , R_b , ..., R_i are chosen so that all combinations of two of them in parallel are distinguishable via ADC **740**, then controller **750** is able to 15 uniquely identify pairs of keypads that are simultaneously depressed. For a keyboard with 80 keypads, for example, there are only 80+3160=3240 possible single and double key press possibilities, whereas a 12-bit ADC is able to encode 4096 voltage levels.

Regarding the actual arithmetic itself of finding values of the resistances R_a , R_b , ..., R_i so that all combinations of them in parallel are distinguishable, this is an elementary exercise for those skilled in the art. In fact, values of the resistances may be chosen sequentially, R_a , R_b , ..., almost arbitrarily, including trial-and-error, by simply ensuring that the next value chosen is not eaual to one of the combinations in parallel of previous values chosen, and does not combine with one of the combinations in parallel of previous values chosen to eaual a different combination in parallel of previous values chosen. It is noted that the prime numbers have the property that if p_1 , p_2 , ..., p_n are distinct prime numbers, and if q_1 , q_2 , ..., q_m are distinct prime numbers, then the two parallel sums

$$\frac{1}{p_1} + \frac{1}{p_2} + \ldots + \frac{1}{p_n}$$
 and $\frac{1}{q_1} + \frac{1}{q_2} + \ldots + \frac{1}{q_m}$

are equal if and only if the sets $\{p_1, p_2, \ldots, p_n\}$ and $\{q_1, q_2, \ldots, q_m\}$ are identical. Thus, using prime numbers to determine the resistances R_a , R_b , ..., R_i guarantees that closing any combination of switches in circuit **700** results in distinct voltage drops V_{AB} . For example, to accommodate **25** 45 rearrangable keys, such as in the DX1 Input System of Ergodex mentioned above, the first 25 prime numbers 2, 3, 5, 7, ..., 97 suffice to determine suitable resistances.

It will be appreciated by those skilled in the art that duplicate keys may be placed in a keyboard, in accordance with an 50 embodiment of the present invention. For example, a keyboard may have two number pads with keys 0-9, one pad on its right and one pad on its left. Since the keys are uniquely identifiable, electrical circuit 700 identifies each one of duplicate keys according to its resistance, irrespective of how many 55 duplicates are present. Thus, regardless of whether a user presses a number key in a number pad at the right of the keyboard, or a number key in a number pad at the left of the keyboard, electrical circuit 700 identifies the number that is pressed.

The present invention applies to a wide variety of electronic keyboards, including small keyboards such as those used with mobile phones and personal digital assistants (PDAs). In this regard, reference is now made to FIG. 9, which is an illustration of rearranging keys on a mobile 65 phone, in accordance with an embodiment of the present invention.

8

It will be appreciated by those skilled in the art that the present invention enables changing keyboard layouts by simply replacing keys. The appearance of the keys does not have to be changed; an "a" key remains a key for "a" regardless of where it is positioned within the keyboard matrix. In this regard, reference is now made to FIG. 10, which is an illustration of rearranging keys 1010 of a keyboard, in accordance with an embodiment of the present invention. Shown in FIG. 10 is a QWERTY keyboard 100 built using keys 1010 of the present invention. Keys 1010 of QWERTY keyboard 100 are removed and rearranged so as to form a DVORAK keyboard 200. Other than physically rearranging keys 1010, no character map modifications are necessary, since each key retains its identity

Reference is now made to FIG. 11, which is an illustration of swappable keypad plates, in accordance with an embodiment of the present invention. Shown in FIG. 11 is a QWERTY keyboard built using a plate 1110 of keys of the present invention. Plate 1110 is attached to a surface 1120, to form QWERTY keyboard 100. Plate 1110 is removable, and be can be swapped with another plate 1130, conforming to a DVORAK keyboard. By attaching plate 1130 to surface 1120, instead of plate 1110, QWERTY keyboard 100 is converted to DVORAK keyboard 200. As with the configuration of FIG. 10, other than physically swapping plates 1110 and 1130, no character map modifications are necessary, since each key retains its identity.

It will be appreciated by those skilled in the art that whereas prior art keyboards use elements attached to a keyboard surface to uniquely identify keyboard locations, aspects of the present invention use instead elements attached to keys for uniquely identifying the keys themselves. A sensor on the keyboard surface measures or scans the elements and thereby identifies the keys. As such, persons skilled in the art will realize that there are many different ways of uniquely identifying keys, all within the scope of the present invention.

Keys may be identified by unique configurations of pins at the bottoms of the keys. Using 10 pins, for example, enables unique discrimination for 2¹⁰=1024 keys. When such a key is pressed, its pins press on a switch on the keyboard surface, which identifies the pin configuration of the pressed key.

Keys may be identified by characteristic electrical resistances, as illustrated in FIG. 7. Correspondingly, the sensor on the keyboard is an electrical circuit that is used to measure the resistances.

Keys may be identified by characteristic electrical capacitances. Correspondingly, the sensor on the keyboard is a electrical circuit that is used to measure the capacitances.

Keys may be identified by magnets that generate unique magnetic field strengths. Correspondingly, the sensor on the keyboard is a magnetic sensor that measures field strengths.

Keys may be uniquely identified by magnets that generate unique magnetic field directions. Correspondingly, the sensor on the keyboard is a magnetic sensor that measures field directions.

Keys may be uniquely identified by bar codes on the keys.

Correspondingly, the sensor on the keyboard includes one or more bar code readers. When a key is pressed, it moves into the field of view of a bar code reader. A single bar code reader may be used for several keys, such as keys in a single row, or possibly for all of the keys, depending upon the aperture angle and type of the bar code reader.

Keys may be identified by characteristic optical properties, including inter alia optical density, optical reflectivity, optical fluorescence and optical translucence. Correspondingly, the sensor on the keyboard is an optical sensor.

Keys may be uniquely identified by small memories in the keys, with unique codes stored therein. Correspondingly, the sensor on the keyboard is memory reader.

Keys may be identified by unique holographs on the keys. Correspondingly, the sensor on the keyboard is a holograph 5 reader.

It will further be appreciated by those skilled in the art that applications of the present invention abound. Such applications include inter alia design of multi-lingual keyboards, design of calculators, and introduction of new keys with 10 non-standard functions. The present invention also applies to keyboards with alteration keys, such as English-Hebrew keyboards that can be toggled between English and Hebrew.

In the foregoing specification, the invention has been described with reference to specific exemplary embodiments 15 thereof. It will, however, be evident that various modifications and changes may be made to the specific exemplary embodiments without departing from the broader spirit and scope of the invention as set forth in the appended claims. Accordingly, the specification and drawings are to be 20 regarded in an illustrative rather than a restrictive sense.

What is claimed is:

- 1. An electronic keyboard, comprising:
- a plurality of keys arranged as a matrix of two or more rows and two or more columns, each key comprising:
- a plunger; and
- a conductive element on the bottom of said plunger said conductive element having a characteristic resistance;
- an electrical circuit mounted on a surface beneath said plurality of keys, comprising:
- a current source outputting a current, I_x to a node whereby the current I_x passes through a fixed resistance, R_x , when no key of the keyboard is depressed and passes through a variable resistance, $(R_x * R_I)/(R_x + R_I)$, when any combination of keys is depressed where R_I is a unique value 35 for each combination of keys that may depressed; and
- an analog-to-digital convertor coupled with said electrical circuit such that a voltage in ut to the analog to digital convert is one of (I_x*R_x) or $(I_x*(R_x*R_I)/(R_x+R_I))$, for converting the voltage input to a digital signal;
- and a controller coupled with said analog-to-digital convertor for determining from the digital signal generated by said analog-to-digital convertor that two keys are simultaneously pressed, and for identifying the two keys that are pressed, for any two of said plurality of keys.
- 2. The electronic keyboard of claim 1 wherein the conductive element is a metal element.
- 3. The electronic keyboard of claim 1 wherein the conductive element is a hard carbon element.
- 4. The electronic keyboard of claim 1 further comprising 50 rubber domes mounted on the surface beneath said plurality of keys, which compress to allow said keys to close the switches in said circuit when said keys are pressed, and which expand to force said keys back to their resting positions when said keys are released.
- 5. The electronic keyboard of claim 1 further comprising springs mounted on the surface beneath said plurality of keys, which compress to allow said keys to close the switches in said circuit when said keys are pressed, and which expand to force said keys back to their resting positions when said keys 60 are released.
- **6**. The electronic keyboard of claim **1** further comprising a spongy foam fixed on the surface beneath said plurality of keys, which compresses to allow said keys to close the switches in said circuit when said keys are pressed, and which expands to force said keys back to their resting positions when said keys are released.

10

- 7. The electronic keyboard of claim 1 wherein said plurality of keys are individually removable, and can be rearranged within the keyboard matrix.
- **8**. The electronic keyboard of claim **1** wherein said plurality of keys form a keypad plate, which can be attached in its entirety to the keyboard.
- 9. The electronic keyboard of claim 1 wherein said electronic circuit is such that when two keys are simultaneously pressed, their the characteristic resistances of their conductive elements combine in parallel circuit paths between said two nodes.
- 10. The electronic keyboard of claim 1 wherein the characteristic resistances of the conductive elements are such that no two keys and no two combinations of keys yield an equivalent resistance between said two nodes.
- 11. The electronic keyboard of claim 1 wherein said controller determines from the digital signal generated by said analog-to-digital convertor that three keys are simultaneously pressed, and identifies the three keys that are pressed, for any three of said plurality of keys.
- 12. The electronic keyboard of claim 1 wherein said controller determines from the digital signal generated by said analog-to-digital convertor that a combination of two or more keys are simultaneously pressed, and identifies the keys that are pressed, for any combination of two or more of said plurality of keys.
 - 13. An electronic keyboard, comprising:
 - a plurality of keys that can be arranged arbitrarily in a corresponding plurality of fixed locations of two or more rows and two or more columns, each individual key being uniquely distinct from the others of the plurality of keys;
 - and an electrical circuit mounted on a keyboard surface beneath said plurality of keys, comprising:
 - a current source outputting a current, I_x to a node whereby the current I_x passes through a fixed resistance R_x , when no key of the keyboard is depressed and passes through a variable resistance of one of $(R_x * R_I)/(R_x + R_I)$, when any combination of keys is depressed, where R_I is a unique value for each combination of keys that may depressed;
 - and a sensor for identifying that two keys are simultaneously pressed and the identities of the two keys that are pressed, for any arrangement of said plurality of keys in the fixed locations, coupled to the electrical circuit such that a voltage input to the sensor is one of $(I_x * R_x)$ or $(I_x \cdot (R_x * R_I)/(R_x + R_I))$ based on the distinctions of the keys.
- 14. The electronic keyboard of claim 13 wherein each of said plurality of keys has a distinct electrical capacitance, and wherein said electrical circuit comprises switches at the plurality of fixed locations.
- 15. The electronic keyboard of claim 13 wherein each of said plurality of keys has a distinct electrical capacitance, and wherein said electrical circuit comprises switches at the plurality of fixed locations.
 - 16. The electronic keyboard of claim 13 wherein said sensor is operative to identify that three keys are simultaneously pressed and the identities of the three keys that are pressed, for any arrangement of said plurality of keys in the fixed locations, based on the distinctions of the keys.
 - 17. The electronic keyboard of claim 13 wherein said sensor is operative to identify that a combination of two or more keys are simultaneously pressed and the identities of the keys that are pressed, for any arrangement of said plurality of keys in the fixed locations, based on the distinctions of the keys.

18. An electronic keyboard, comprising:

- a plurality of keys arranged as a matrix of two or more rows and two or more columns, each key comprising:
- a plunger; and a conductive element on the bottom of said plunger; an electrical circuit mounted on a surface ⁵ beneath said plurality of keys, comprising:
- respective switches under said plurality of keys; non-crossing row and column lines for which each switch opens and closes a respective circuit segment between a row line and a column line;
- a current source outputting a current, I_x to a node whereby the current I_x passes through a fixed resistance, R_x , when no key of the keyboard is depressed and passes through a variable resistance, $(R_x*R_I)/(R_x+R_I)$, when any combination of keys is depressed where R_I is a unique value for each combination of keys that may depressed;
- an analog-to-digital convertor coupled with said electrical circuit such that a voltage input to the analog to digital convert is one of (I_x*R_x) or $(I_x*(R_x*R_I)/(R_x+R_I))$, for 20 converting the input voltage to a digital signal;
- and a controller coupled with said analog-to-digital convertor for receiving the digital signal generated by said analog-to-digital convertor.
- 19. The electronic keyboard of claim 18 wherein the conductive element is a metal element.
- 20. The electronic keyboard of claim 18 wherein the conductive element is a hard carbon element.
- 21. The electronic keyboard of claim 18 further comprising rubber domes mounted on the surface beneath said plurality of keys, which compress to allow said keys to close said switches when said keys are pressed, and which expand to force said keys back to their resting positions when said keys are released.
- 22. The electronic keyboard of claim 18 further comprising springs mounted on the surface beneath said plurality of keys, which compress to allow said keys to close said switches when said keys are pressed, and which expand to force said keys back to their resting positions when said keys are released.
- 23. The electronic keyboard of claim 18 further comprising a spongy foam fixed on the surface beneath said plurality of keys, which compresses to allow said keys to close said switches when said keys are pressed, and which expands to force said keys back to their resting positions when said keys 45 are released.
- **24**. The electronic keyboard of claim **18** wherein said plurality of keys are individually removable, and can be rearranged within the keyboard matrix.
- **25**. The electronic keyboard of claim **18** wherein said plurality of keys form a keypad plate, which can be attached in its entirety to the keyboard.
- 26. The electronic keyboard of claim 18 wherein each conductive element of said plurality of keys has a characteristic resistance, and wherein when two keys are simulta-

12

neously pressed, the characteristic resistances of their conductive elements combine in parallel circuit paths between said two nodes.

- 27. The electronic keyboard of claim 18 wherein the characteristic resistances of the conductive elements are such that no two keys and no two combinations of keys yield an equivalent resistance between said two nodes.
- 28. The electronic keyboard of claim 18 wherein said controller determines from the digital signal generated by said analog-to-digital convertor that three keys are simultaneously pressed, and identifies the three keys that are pressed, for any three of said plurality of keys.
- 29. The electronic keyboard of claim 18 wherein said controller determines from the digital signal generated by said analog-to-digital convertor that a combination of two or more keys are simultaneously pressed, and identifies the keys that are pressed, for any combination of two or more of said plurality of keys.
 - 30. An electronic keyboard, comprising:
 - a plurality of keys that can be arranged arbitrarily in a corresponding plurality of fixed locations of two or more rows and two or more columns, each individual key being uniquely distinct from the others of the plurality of keys; and
 - an electrical circuit mounted on a keyboard surface beneath said plurality of keys, comprising:

non-crossing row and column lines;

- a plurality of switches at the plurality of fixed locations, each switch opening and closing a circuit segment between a row line and a column line;
- a current source outputting a current, I_x to a node whereby the current I_x passes through a fixed resistance, R_x , when no key of the keyboard is depressed and passes through a variable resistance, $(R_x * R_I)/(R_x + R_I)$, when any combination of keys is depressed, where R_I is a unique value for each combination of keys that may depressed;
- such that when a key is pressed its conductive element closes one of said switches, thereby forming a circuit path developing a voltage of $(I_x \cdot (R_x * R_I)/(R_x + R_I))$ that is unique to the key being pressed.
- 31. The electronic keyboard of claim 30 wherein each of said plurality of keys has a distinct electrical resistance.
- 32. The electronic keyboard of claim 30 wherein each of said plurality of keys has a distinct electrical capacitance.
- 33. The electronic keyboard of claim 30 further comprising a sensor operative to identify that three keys are simultaneously pressed and the identities of the three keys that are pressed, for any arrangement of said plurality of keys in the fixed locations, based on the distinctions of the keys.
- 34. The electronic keyboard of claim 30 further comprising a sensor operative to identify that a combination of two or more keys are simultaneously pressed and the identities of the keys that are pressed, for any arrangement of said plurality of keys in the fixed locations, based on the distinctions of the keys.

* * * * *